

In Her Majesty's Name, new company: Savage's Legion

"This rabble vexes me Abir. At every turn I find them interfering in my plans and confounding my servants. It is almost as if the hand of Osiris guides them..."

Prince Akhenaten

Akhenaten has many enemies in this world, but few are as dogged as Rick Savage and Elspeth Montague-Scott. This is because it was their exploration of his tomb that allowed to him to arise and plague the world with his infernal ambitions.

Rick is a former Texas cowhand, gunfighter, US Marine (dishonourably discharged) and French Foreign Legion deserter. He ended up in Egypt leading a band of other deserters doing mercenary work and some tomb-robbing. Little known to him he is one of Osiris' chosen ones. These eternal spirits reincarnate every generation into suitable hosts and guide them in preventing the undead from rising and causing harm to the living.

Lady Elspeth Alexandria Montague-Scott is the only daughter of the renowned antiquarian Lord Conway. She is an adventurous soul and well-versed in the history of Ancient Egypt and Mesopotamia. She met Rick in Cairo and they have made an unusual, yet formidable partnership, dedicated to returning Akhenaten to the dust of the desert. Through her studies she has picked up a few mysterious powers that she can use to supplement the company's other abilities.

Accompanying this pair on their adventures are a ragtag band of former Legionnaires. They are kept in line by the formidable presence of Sergeant Jean-Marie Beaudelaire. This giant Senegalese joined the Legion to escape the hangman. He is very greedy, but devoted to Rick.

Figure	Pluck	FV	SV	Speed	Cost	Talents/Powers	Equipment
Rick	2+	+4	+3	+1	76	Leadership +2, Gunslinger, Fearless, Intervention	Lined Jacket, pistol x2, carbine, fighting knife
Elspeth	3+	+1	+2	+1	31+	Erudite Wit, Intuitive, up to 15 points of mystical powers	Magneto-static bodice, pistol, fighting knife
Baudelaire	4+	+3	+2	+0	42	Leadership +1, Bayonet Drill, Strongman, Tough	Brigandine, pistol, military rifle, bayonet
Deserter	5+	+2	+2	+0	26	Bayonet Drill, Tough	Lined coat, military rifle, bayonet, pistol

Options

- Rick can exchange his carbine for a shotgun (free) or shotgun, short (free).
- Elspeth can take a bow (+4 points).
- Elspeth and up to one deserter can take the Medic talent (+5 points).
- Rick and/or Sgt. Baudelaire can carry up to three explosive grenades each (+6 points each).
- Sgt. Baudelaire can exchange his military rifle for a Machine Gun (+17 points) or a Flamethrower (+2 points).
- Rick, Sgt. Baudelaire and any Deserter can take the Marksman (+5 points) and Skirmisher talents (+3 points).
- Any figure can be mounted on a riding horse (+5 points) or a camel (+7 points).
- Any figure can take the Cavalryman talent (+3 points), which applies to camels as well as horses.
- Any figure can take the swimming talent (+2 points).